COUNCIL AGENDA MONDAY, FEBRUARY 17, 2020 7:00 P.M. – CITY HALL COUNCIL CHAMBERS

- I. CALL TO ORDER AND ROLL CALL, 7:00 P.M.
- II. APPROVE/AMEND THE AGENDA
- III. APPROVAL OF THE FEBRUARY 3, 2020 REGULAR MEETING AND WORK SESSION MINUTES
- IV. CITIZEN APPEARANCE: A)
- V. PUBLIC HEARING:
 - A) Proposed Maximum Property Tax Dollars to Certify for Levy for the Fiscal Year 2020-21 Budget
- VI. LEGAL ITEMS:
 - A) Resolution No. 20-15 Approving the Fiscal Year 2020-21 Maximum Property Tax Dollars
 - B) Resolution No. 20-16 Acknowledging an Application for Annexation and Setting the Dates of a Hearing upon the Application and Proposed Action
 - C) Resolution No. 20-17 Setting a Public Hearing on a Request for Rezoning
 - D) Resolution No. 20-18 Establishing Strategic Priority Goals
 - E) Resolution No. 20-19 Approving a Loan Agreement and Authorizing Issuance of a \$50,000 General Obligation Street Department Vehicle Note
 - F) Resolution No. 20-20 To Fix a Date for a Public Hearing on a Loan Agreement in a Principal Amount Not to Exceed \$50,000 for Acquisition of Street Department Vehicle
 - G) Ordinance No. 295 Amending Chapter 176 of the Code of Ordinances to Amend Subsection 07 Regarding Subdivision Regulations for Storm Sewer System, Final Reading
 - H) Ordinance No. 296 Amending Chapter 166 of the Code of Ordinances to Amend Section 21, Subsection 16F Regarding Site Plan Required Illustrations, Final Reading

- I) Ordinance No. 297 Amending Section 97.09 of the Code of Ordinances Pertaining to Storm and Other Water Discharge, Final Reading
- J) Site Plans Roland Story Community School District Transportation Building and High School Parking Lot
- K)
- VII. ADMINISTRATIVE ITEMS:
 - A) Request Authorization to Hire Police Officer
 - B) Review Water Supply & Treatment Evaluation
 - C)
- VIII. PERMITS:
 - A)
- IX. MAYOR & CITY COUNCIL AGENDA ITEMS:
 - A) Discussion on Proposed Fiscal Year 2020-21 Budget Capital Improvement Reserve Levy
 - B)
- X. MAYOR AND CITY COUNCIL COMMENTS REGARDING NON-AGENDA ITEMS
- XI. ADJOURNMENT